

MyStoryMaker EFL worksheets

<http://www.carnegielibrary.org/kids/storymaker/storymaker.swf>

Put the instructions in order then check on the site.

- A) To begin a new page, click next page
- B) To erase, drag off book
- C) Change a character's feelings, actions and interactions
- D) Click icons to choose characters, items, objects and settings
- E) To move, click and drag
- F) To erase all objects, click clear
- G) Click on me for help with your story. I can't wait to see what you come up with!
- H) To drop objects, click object
- I) To write in your story, click and type
- J) To go to other pages, click a page
- K) To preview your book, click preview
- L) To save and print, click end

Brainstorm typical fairytale elements into the categories below

Characters	Actions	Items	Scenery objects	Settings

Put the following words into the right categories above, then check as you make a story on the site.

(Sailing) ship
 Broom
 Cage
 Cauldron
 Cottage
 Dinosaur
 Genie
 In a cave
 Knight
 Magic wand
 Palm tree
 Rescue
 Rub
 Shell
 Sword
 Trumpet
 Wave
 Witch

Alien
 Bucket
 Cast a spell
 Cave
 Defeat
 Dragon
 Ghost
 In a corridor
 Lamp
 Mermaid
 Pirate
 Ride
 Scientist
 Spade/ Shovel
 Telescope
 UFO
 Well

Astronaut
 Cactus
 Castle
 Cheer
 Desert
 Fox
 In a castle
 Inside a room
 Leafy tree
 On the moon
 Platform
 Roar
 Shake
 Swing
 Treasure chest
 Underwater
 Winter tree